



Released September, 2007

Featured Clans: Lion, Mantis, Phoenix

Total of 156 New Cards 50 Common,

50 Uncommon, 50 Rare, 6 Fixed

Booster Display 14490 • Deck Display 14480

For questions about the rules and cards, consult our online searchable Comprehensive Rules database at:

<http://rules15.com>

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Card Clarifications

Kakita Amakuni: You have to choose whether to use his Reaction before focused cards are revealed, but the Reaction's actual effects are delayed until after Focus Effects resolve.

Doji Masako: "One of your abilities not on a card" refers primarily to the default player abilities that involve discarding the Imperial Favor.

Noburo: If you control no different legal targets among your Personalities, the change of targeting fails and the original targeting from the Limited or Open action remains.

Tight Quarters, Use the Wind: According to the Comprehensive Rules, these cards' bonuses or penalties to Force should be interpreted as changes to the game state, so new Personalities who move to the battlefield will receive them and Personalities who move away from the battlefield will lose them.

Falling Leaf Strike: The enemy Personality or Follower is a required target in order to take the action.

Calling in Favors: Is intended for use in games with three or more players, where allies can exist.

Heated Discussion: True to its title, this card involves a lot of explaining.

• The action implicitly defines the Attacker (you) and Defender (the controller of the Personality who would be assigned to defend).

• The battlefield is not associated with any province.

• Remember that bowed Personalities can not assign, including the one initially targeted.

• Non-Personality cards can still be destroyed in the battle.

• The substitution of dishonoring for destruction also applies to battle resolution, and is not considered to be a negation of destruction.

• If a Personality cannot be dishonored or is already dishonorable, effects that destroy him or her during the battle have no effect.

Silent Movements: The movement and penalties are separate optional effects, so it is possible to choose not to move the Ninja and then give the penalties to someone at his or her (original) battlefield.

Errata / MRP

The Agasha Foundries (Sainurai Edition) has received an erratum so that its trait reads, "Equipping a Spell with an ability that shares an element keyword with its Shugenja is an Open action for you."

Sasada (The Khan's Defiance) has been reprinted with an "Even if Sasada is bowed" clause so the self-straightening ability works as intended.

Card List

#	R	Type	Clan	Name
1	U	Event		A Gristleton Display
2	C	Event		Gojo Odori
3	U	Event		Power of the Masters
4	U	Event		The Heavens are Watching
5	U	Event		The Throne Stands Bafy
6	C	Holding		City Gate
7	U	Holding		Clan Estate
8	C	Holding		Haku School
9	C	Holding		Temple of the Righteous Emperor
10	R	Personality	Crab	Hida Fumetsu
11	C	Personality	Crab	Hida Hirona
12	R	Personality	Crab	Hida Kashin
13	R	Personality	Crab	Himura Iya
14	U	Personality	Crab	Kuni Takahiro
15	U	Personality	Crab	Kuni Utsuro
16	C	Personality	Crab	Tsuritaka Kakerusu
17	R	Personality	Crane	Asahira Eiko
18	U	Personality	Crane	Daidoji Kojima
19	C	Personality	Crane	Daidoji Naomitsu
20	R	Personality	Crane	Doji Masako
21	R	Personality	Crane	Doji Nobumide
22	C	Personality	Crane	Kakita Amakuni
23	U	Personality	Crane	Kakita Kenzo-in
24	R	Personality	Dragon	Mitsunori Hyosaku
25	C	Personality	Dragon	Saitomoto Yoro
26	U	Personality	Dragon	Saijodai Sugi
27	R	Personality	Dragon	The Ronbina
28	R	Personality	Dragon	Topocht Kanaye
29	C	Personality	Dragon	Topochi Femi
30	U	Personality	Dragon	Topochi Shichi
31	U	Personality	Lion	Akodo Hiroyuki
32	R	Personality	Lion	Akodo Katsumoto
33	R	Personality	Lion	Ikoma Tatsunori
34	C	Personality	Lion	Kaku
35	U	Personality	Lion	Kiku Tenshin
36	C	Personality	Lion	Matsu Kaneko
37	U	Personality	Lion	Matsu Sakaki
38	C	Personality	Mantis	Claudio
39	U	Personality	Mantis	Mushi Taya
40	R	Personality	Mantis	Tsunochi Amaya
41	U	Personality	Mantis	Tsunochi Fuyu
42	R	Personality	Mantis	Tsunochi Masako
43	F	Personality	Mantis	Tsurutomo Danburo
44	C	Personality	Mantis	Yoritomo Kane
45	C	Personality	Phoenix	Agasha Tanuki
46	R	Personality	Phoenix	Asako Bairi
47	C	Personality	Phoenix	Asako Bichiro
48	F	Personality	Phoenix	Isawa Ensei
49	U	Personality	Phoenix	Isawa Kajizara
50	U	Personality	Phoenix	Shiba Fusaburi
51	F	Personality	Phoenix	Shiba Rai
52	U	Personality	Scorpion	Bayushi Arusee
53	R	Personality	Scorpion	Bayushi Ryuzaburo
54	C	Personality	Scorpion	Bayushi Shinobu
55	R	Personality	Scorpion	Shosuro Kyuchir

56	C	Personality	Scorpion	Shosuro Bakuro
57	U	Personality	Scorpion	Sochi Ukou
58	R	Personality	Scorpion	Yogo Goumar
59	C	Personality	Spider	Chuda Gozoku
60	U	Personality	Spider	Dagotsu Jurochi
61	R	Personality	Spider	Dagotsu Susumu
62	U	Personality	Spider	Hatsune In
63	R	Personality	Spider	Goju Ryuu
64	R	Personality	Spider	Hironosha
65	C	Personality	Spider	Katashi
66	C	Personality	Unicorn	Honochi Yoko
67	U	Personality	Unicorn	Ide Eien
68	R	Personality	Unicorn	Moto Uchi
69	C	Personality	Unicorn	Shino Kurumoko
70	R	Personality	Unicorn	Shinya Tsurug
71	R	Personality	Unicorn	Ukaku Etouko
72	U	Personality	Unicorn	Ukaku Takai
73	C	Personality	Shadowlands	Gagoko no Oni
74	U	Personality	Shadowlands	Sasari no Oni
75	Ki	Personality	Unaligned	Hissou
76	C	Personality	Unaligned	Akame Aiko
77	C	Personality	Unaligned	Noburo
78	R	Region		Toshi Raobo
79	U	Action		A Lion's Roar
80	R	Action		A Matter of Honor
81	U	Action		Calling in Favors
82	C	Action		Choose Your Ground
83	R	Action		Crossroads Cut Style
84	C	Action		Dastardly Tactics
85	R	Action		Death of Virtue Style
86	C	Action		Devous Exploit
87	C	Action		Drawing in the Streets
88	U	Action		Establishing a Foothold
89	C	Action		Evade the Field
90	U	Action		Failure to Your Daimyo
91	C	Action		Felling Leaf Strike
92	C	Action		Fight as One
93	C	Action		Parasus Assault
94	R	Action		Heart of the Katana Style
95	U	Action		Heated Discussion
96	R	Action		Hinata's Legacy Style
97	U	Action		Honor is Power
98	R	Action		Justly Earned Victory
99	U	Action		Kakar Forgo
100	R	Action		Mysterious Deaths
101	U	Action		Overwhelming Speed
102	C	Action		Paragon of Honor
103	C	Action		Parley
104	R	Action		Power of Intoxication
105	C	Action		Powerful Accuser
106	R	Action		Private Whispers
107	U	Action		Red Leaf Cut
108	U	Action		Silent Movements
109	R	Action		Single Strike Style
110	C	Action		Soil Strike
111	R	Action		Splendid Phoenix Style
112	R	Action		Suzuki's Eye Style
113	R	Action		Strength in Shadow Style
114	C	Action		Strength of Paragon
115	H	Action		Superior Positioning
116	C	Action		Surprising the Lead
117	R	Action		The Hundred-Handed Paria
118	C	Action		Tight Quarters
119	R	Action		True Strength
120	R	Action		Unbroken Blade Style
121	R	Action		Unexpected Intimidation
122	C	Action		Unexpected Reinforcements
123	U	Action		Unseen Assault
124	U	Action		Unseen Valor
125	C	Action		Use the Wind
126	U	Action		Vision of Pan Ka
127	C	Action		Watching the Battle
128	C	Follower		Dispersed Ronin
129	R	Follower		Gunsu Akahisa
130	R	Follower		Gunsu Chikusa
131	R	Follower		Gunsu Hiroburo
132	U	Follower		Jangghimono
133	C	Follower		Oshiken
134	C	Follower		Respected Mentor
135	U	Follower		Rathless Ramoth
136	R	Follower		Seppen Detachment
137	U	Follower		Unproven Ganelon
138	U	Follower		Yajuu no Oni
139	U	Item		Blade of the Cannon
140	C	Item		Bodoki's Tails
141	R	Item		Doji Amaru
142	C	Item		Gajin Usenri
143	U	Item		Kusuri-Cannon
144	R	Item		Ukaku Saber
145	U	Item		Wing Bow
146	R	Spell		Baleful Migt
147	U	Spell		Isawa's Air
148	U	Spell		Isawa's Blood
149	U	Spell		Isawa's Earth
150	U	Spell		Isawa's Fire
151	D	Spell		Isawa's Void
152	U	Spell		Isawa's Water
153	C	Spell		Paper to Steel
154	F	Strengthhold		Lion
155	F	Strengthhold		Mantis
156	F	Strengthhold		Phoenix